



News Release

1/14/2019

Contact:

Jake Melder
ITD Office of Communication
(208) 334-8874
jake.melder@itd.idaho.gov

Construction of ID-55 improvements in Marsing begins; open house Jan. 24

MARSING - Construction of improvements to Idaho Highway 55 through downtown Marsing has begun. The project will rebuild the Snake River Bridge and repave the highway from the river to the U.S. 95 Junction. When complete, the project will enhance local business opportunities and improve safety and mobility through the area.

Initial work on irrigation lines began Monday, January 14. Major work includes replacing the School Drain pipe and C-Line Canal pipe. Traffic will be reduced to one lane and a temporary signal will direct alternating traffic. Work will be limited to daytime hours, though the lane closure and signal will operate 24/7 for the next 3-4 weeks.

ITD invites the public to an open house to review the final construction plans for this project. The open house will be held Thursday, Jan. 24 from 4 to 7 p.m. at the American Legion Hall in Marsing (126 2nd Ave. W). Attendees will have an opportunity to view construction plans for the new Snake River Bridge and ID-55 improvements, ask questions of project staff, and learn how to stay informed during construction.

"We are encouraging motorists to plan extra time when driving through the areas during construction," said David Barrett, ITD Project Manager. "We are improving a major route used to haul agricultural products and move people to and through a beautiful part of Southeast Idaho."

Work to rebuild the bridge will begin in earnest this spring. During construction, one lane of the bridge will be open to traffic with a 14-foot width restriction. The new bridge is expected to be complete by the summer of 2020.

The contractor for this \$20.9 million project is Wadsworth Brothers Construction out of Salt Lake City, Utah.

For more project information and to sign up for updates, visit ITDprojects.org/Marsing55improvements or text Marsing55 to 22828.

###

